

Source File: ~/2336/16/lab16.(C|CPP|cpp|c++|cc|cxx|cp)
Input: under control of `main` function
Output: under control of `main` function
Value: 1

Write a recursive function that prints the octal representation of a signed, nonzero integer. A sample `main` function for testing your function is shown in Figure 1 and commands for compiling, linking, and running this assignment are shown in Figure 2. To use the `Makefile` as distributed in class, add a target of `lab16` to `targets2srcfiles`.

```
1 #include <iostream>
2 #include <cstdlib>
3 #include <iomanip>
4
5 using namespace std;
6
7 // printOctal is a recursive function that writes the octal
8 // representation of num to output stream os
9 void printOctal(int num, ostream& os);
10
11 int main()
12 {
13     int num;
14
15     while (cin >> num)
16     {
17         cout << right << setw(11) << num << " base 10 = ";
18         if (num != 0)
19             printOctal(num, cout);
20         else
21             cout << 0;
22         cout << " base 8" << endl;
23     }
24
25     return EXIT_SUCCESS;
26 }
```

Figure 1. /usr/local/2336/src/lab16main.C

```
1 newuser@csunix ~> cd 2336
2 newuser@csunix ~/2336> ./getlab.ksh 16
3     * Checking to see if a folder exists for Lab 16. . .No
4     * Creating a folder for Lab 16
5     * Checking to see if Lab 16 has sample input and output files. . .Yes
6     * Copying input and output files for Lab 16
7         from folder /usr/local/2336/data/16 to folder ./16
8     * Checking to see if /usr/local/2336/src/lab16main.C exists. . .Yes
9     * Copying file /usr/local/2336/src/lab16main.C to folder ./16
10    * Checking to see if /usr/local/2336/include/lab16.h exists. . .No
11    * Copying file /usr/local/2336/src/Makefile to folder ./16
12    * Adding a target of lab16 to targets2srcfiles
13    * Touching file ./16/lab16.cpp
14    * Edit file ./16/lab16.cpp in Notepad++
15 newuser@csunix ~/2336> cd 16
16 newuser@csunix ~/2336/16> ls
17 01.dat      01.out      Makefile      lab16.cpp      lab16main.C
18 newuser@csunix ~/2336/16> make lab16
19 g++ -g -Wall -std=c++11 -c lab16main.C -I/usr/local/2336/include -I.
20 g++ -g -Wall -std=c++11 -c lab16.cpp -I/usr/local/2336/include -I.
21 g++ -o lab16 lab16main.o lab16.o -L/usr/local/2336/lib -lm -lbits
22 newuser@csunix ~/2336/16> cat 01.dat
23 0 1 2 3341 2147483647
24 -1 -2 -3341 -2147483647
25 -2147483648
26 newuser@csunix ~/2336/16> cat 01.dat | ./lab16
27         0 base 10 = 0 base 8
28         1 base 10 = 1 base 8
29         2 base 10 = 2 base 8
30         3341 base 10 = 6415 base 8
31         2147483647 base 10 = 177777777777 base 8
32             -1 base 10 = 377777777777 base 8
33             -2 base 10 = 377777777776 base 8
34             -3341 base 10 = 37777771363 base 8
35             -2147483647 base 10 = 200000000001 base 8
36             -2147483648 base 10 = 200000000000 base 8
37 newuser@csunix ~/2336/16> cat 01.dat | ./lab16 > my.out
38 newuser@csunix ~/2336/16> diff 01.out my.out
39 newuser@csunix ~/2336/16>
```

Figure 2. Commands to Compile, Link, & Run Lab 16