

Source File: ~/2336/10/lab10.(C|CPP|cpp|c++|cc|cxx|cp)
Input: Under control of main function
Output: Under control of main function
Value: 1

The purpose of this assignment is to become more familiar with the process of providing overloaded operators for a class. The `IntegerSet` class from Labs 04, 06, and 08 will be modified to provide:

- overloaded operators to compute the union, intersection, difference, and symmetric difference of two `IntegerSets`.

A header file is shown in Figure 1, a sample main function for testing your implementation is shown in Figure 2, and a sample execution sequence is shown in Figure 3. To use the Makefile as distributed in class, add a target of `lab10` to `targets2srcfileswithlibrary`.

```

1  #ifndef LAB10_H
2  #define LAB10_H
3
4  #include <iostream>
5  #include <bits.h>
6
7  using namespace std;
8
9  const uint N = 40;
10
11 class IntegerSet
12 {
13     // overloaded output operator for printing IntegerSet set to
14     // output stream out
15     friend ostream& operator<<(ostream& out, const IntegerSet& set);
16 public:
17     IntegerSet(); // initializes the set to the empty
18                 // set
19     IntegerSet(const IntegerSet& otherSet); // copy constructor
20     ~IntegerSet(); // destructor
21     bool isMember(uint e) const; // returns true if e is a member of
22                                 // the set and false otherwise
23     uint cardinality() const; // cardinality of a set
24     IntegerSet operator+(uint e) const; // if e is valid and not a member of
25                                         // the set, insert e into set
26     IntegerSet operator-(uint e) const; // if e is valid and a member of
27                                         // the set, delete e from set
28     IntegerSet operator-() const; // complement of a Set
29     IntegerSet& operator=(const IntegerSet& rhs); // *this = rhs
30
31     IntegerSet operator+(const IntegerSet& rhs) const; // union
32     IntegerSet operator*(const IntegerSet& rhs) const; // intersection
33     IntegerSet operator-(const IntegerSet& rhs) const; // difference
34     IntegerSet operator/(const IntegerSet& rhs) const; // symmetric diff
35

```

Figure 1. /usr/local/2336/include/lab10.h (Part 1 of 2)

```

36 private:
37     uint *bitVector;           // Pointer to dynamically
38                               // allocated memory
39     bool isValid(uint e) const; // 0 <= e < N
40     uint word(uint n) const;   // Determine index within
41                               // bitVector where n is located
42     uint bit(uint n) const;    // Determine position within
43                               // bitVector[word(n)]
44                               // for element n
45     void allocateStorage();    // Calculate # of elements
46                               // in bitVector to represent
47                               // elements 0..(N-1) & then
48                               // allocate storage
49 };
50
51 #endif

```

Figure 1. /usr/local/2336/include/lab10.h (Part 2 of 2)

<pre> 1 #include <lab10.h> 2 #include <iomanip> 3 4 using namespace std; 5 6 int main() 7 { 8 uint e, j, n; 9 IntegerSet s, t, c, u, i, d; 10 11 while (cin >> n) 12 { 13 for (j = 0; j < n; ++j) 14 { 15 cin >> e; 16 s = s + e; 17 } 18 cout << " s = " << s; 19 cout << "s.cardinality() = " << s.cardinality() << endl; 20 21 cin >> n; 22 for (j = 0; j < n; ++j) 23 { 24 cin >> e; 25 t = t + e; 26 } 27 cout << " t = " << t; 28 cout << "t.cardinality() = " << t.cardinality() << endl; </pre>	<pre> 29 30 c = -t; 31 cout << " c = " << c; 32 33 u = s + t; 34 cout << " u = " << u; 35 36 i = s * t; 37 cout << " i = " << i; 38 39 d = s - t; 40 cout << " d = " << d; 41 42 IntegerSet sd(s / t); 43 cout << "sd = " << sd; 44 45 // clear sets s & t 46 for (e = 0; e < N; ++e) 47 { 48 if (s.isMember(e)) 49 s = s - e; 50 if (t.isMember(e)) 51 t = t - e; 52 } 53 } 54 55 return 0; 56 } </pre>
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Figure 2. /usr/local/2336/src/lab10main.C

```
1 newuser@csunix ~> cd 2336
2 newuser@csunix ~/2336> ./getlab.ksh 10
3 * Checking to see if a folder exists for Lab 10. . .No
4 * Creating a folder for Lab 10
5 * Checking to see if Lab 10 has sample input and output files. . .Yes
6 * Copying input and output files for Lab 10
7   from folder /usr/local/2336/data/10 to folder ./10
8 * Checking to see if /usr/local/2336/src/lab10main.C exists. . .Yes
9 * Copying file /usr/local/2336/src/lab10main.C to folder ./10
10 * Checking to see if /usr/local/2336/include/lab10.h exists. . .Yes
11 * Copying file /usr/local/2336/include/lab10.h to folder ./10
12 * Copying file /usr/local/2336/src/Makefile to folder ./10
13 * Adding a target of lab10 to targets2srcfileswithlibrary
14 * Touching file ./10/lab10.cpp
15 * Edit file ./10/lab10.cpp in Notepad++
16 newuser@csunix ~/2336> cd 10
17 newuser@csunix ~/2336/10> ls
18 01.dat      01.out      Makefile    lab10.cpp   lab10.h     lab10main.C
19 newuser@csunix ~/2336/10> make lab10
20 g++ -g -Wall -std=c++11 -c lab10main.C -I/usr/local/2336/include -I.
21 g++ -g -Wall -std=c++11 -c lab10.cpp -I/usr/local/2336/include -I.
22 g++ -o lab10 lab10main.o lab10.o -L/usr/local/2336/lib \
23 -Wl,-whole-archive -llab10 -Wl,-no-whole-archive -lm -lbits
24 newuser@csunix ~/2336/10> cat 01.dat
25 4
26 1 2 3 4
27 3
28 1 4 5
29 6
30 1 2 4 8 16 32
31 10
32 3 6 9 12 15 3 6 9 12 15
33 13
34 4 8 12 16 20 24 28 32 36 40 44 48 52
35 48
36 0 1 2 3 4 5 6 7 8 9
37 10 11 12 13 14 15 16 17 18 19
38 20 21 22 23 24 25 26 27 28 29
39 30 31 32 33 34 35 36 37 38 39
40 40 41 42 43 44 45 46 47
41 0
42 0
```

Figure 3. Commands to Compile, Link, & Run Lab 10 (Part 1 of 2)

```

43 newuser@csunix ~/2336/10> cat 01.dat | ./lab10
44 s = {1,2,3,4}
45 s.cardinality() = 4
46 t = {1,4,5}
47 t.cardinality() = 3
48 c = {0,2,3,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20,21,22,23,24,25,26,27,28,29,30,31,32,33,34,35,36,37,38,39}
49 u = {1,2,3,4,5}
50 i = {1,4}
51 d = {2,3}
52 sd = {2,3,5}
53 s = {1,2,4,8,16,32}
54 s.cardinality() = 6
55 t = {3,6,9,12,15}
56 t.cardinality() = 5
57 c = {0,1,2,4,5,7,8,10,11,13,14,16,17,18,19,20,21,22,23,24,25,26,27,28,29,30,31,32,33,34,35,36,37,38,39}
58 u = {1,2,3,4,6,8,9,12,15,16,32}
59 i = {}
60 d = {1,2,4,8,16,32}
61 sd = {1,2,3,4,6,8,9,12,15,16,32}
62 s = {4,8,12,16,20,24,28,32,36}
63 s.cardinality() = 9
64 t = {0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20,21,22,23,24,25,26,27,28,29,30,31,32,33,34,35,36,37,38,39}
65 t.cardinality() = 40
66 c = {}
67 u = {0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20,21,22,23,24,25,26,27,28,29,30,31,32,33,34,35,36,37,38,39}
68 i = {4,8,12,16,20,24,28,32,36}
69 d = {}
70 sd = {0,1,2,3,5,6,7,9,10,11,13,14,15,17,18,19,21,22,23,25,26,27,29,30,31,33,34,35,37,38,39}
71 s = {}
72 s.cardinality() = 0
73 t = {}
74 t.cardinality() = 0
75 c = {0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20,21,22,23,24,25,26,27,28,29,30,31,32,33,34,35,36,37,38,39}
76 u = {}
77 i = {}
78 d = {}
79 sd = {}
80 newuser@csunix ~/2336/10> cat 01.dat | ./lab10 > my.out
81 newuser@csunix ~/2336/10> diff 01.out my.out
82 newuser@csunix ~/2336/10>

```

Figure 3. Commands to Compile, Link, & Run Lab 10 (Part 2 of 2)